

# Rules and Regulations

1. All games will be played under 2009 ASA Rules, except where modified in these rules.
  2. To be eligible for this tournament, you must have finished behind the direct national berths out of your Association Tournament (placing depends on berths available from your association). Your roster must be approved by the ASA Commissioner or Junior Olympic Commissioner in your area.
  3. Roster limited to 20 players.
  4. Players must sign the roster. If player is a minor, her parent or legal guardian must sign the roster. **Each player must also have a photo ID to verify birth date (Passport, Drivers License, California ID Card or Virtual Tournament ID Card)**
  5. All decisions on player eligibility will be made by the Rules Committee with appeal rights to the Tournament Director. The Tournament Director's decision is final.
  6. Player uniform requirements shall be enforced as listed in the ASA Code (Class "A" and "B" teams).
  7. All catchers must wear a mask with throat protector, approved helmet with earflaps, shin guards with protection to the kneecaps, and a body protector. An extended wire protector may be worn in lieu of a throat protector attached to the mask.
- NOTE: Any player warming up a J.O. pitcher must wear a mask with throat protector and approved helmet with earflaps.**
8. The Wilson 'Optic Yellow' will be the official softball of the tournament.
  9. Game time is forfeit time. No grace period.
  10. Game line-up cards must be submitted by team managers to the scorekeeper 15 minutes prior to scheduled game time. When a copy of the lineup is submitted to the game Plate Umpire it becomes official. All substitutes must be listed on the bottom of the lineup card. Lineup cards are available from the scorekeeper.
  11. No infield practice will be allowed.
  12. **Time Limit** - All games will be seven innings or end by the Run Ahead Rule. *There is no time limit in elimination championship play in Pacific Coast Region 14.*
  13. **Run Ahead Rule** - A fifteen (15) run rule after three (3), twelve (12) runs after four (4) innings and an eight (8) run rule after five (5) innings will be in effect for all games.

14. **Tiebreaker Rule** - If after completion of seven (7) innings of play or time has expired and score is tied, the following tiebreaker will be played to determine a winning team. Starting with the top of the eighth inning, or next legal inning and each inning thereafter, the offensive team shall begin its turn at bat with the player who is scheduled to bat ninth in that respective half inning placed on second base.

15. **Home teams** will be determined by coin toss prior to each game at the time batting orders are submitted to the tournament representative at home plate. Teams listed on the upper portion of the tournament bracket or left hand side of the pool play will use the third base dugout.

16. **Protests** - When a protest is made, play will be halted. The two team managers concerned, along with the umpires, will meet with the Tournament Director or Umpire-in-Chief. The specific rule interpretation and umpire decision being protested will be presented to the Director. The Director will make a ruling at that time and ruling will be final with regard to the Tournament.

A. Rule interpretation protests shall only be considered prior to the next pitch.

B. Illegal re-entry, illegal use of D.P. and illegal substitution protests shall only be considered during the game.

17. **Managers are responsible for the conduct of their respective teams and fans.** Any player, coach or fan that conducts themselves in an unsportsmanlike manner, on or off the field or causes any incident or action unfavorable to the Tournament, will be removed from the complex.

18. **Manager Responsibility** - Team managers must have full control of their players and spectators at all times on or off the fields. **If the tournament schedule is delayed, it shall be the responsibility of each manager to contact the Tournament Director for possible game time and/or field changes.** Additionally, destruction of property or abuse of hotel/motel guests could subject the team to suspension or other appropriate action.

19. **PLEASE NOTE:** - Umpires (during games) and/or the Tournament Director (or his representative) shall have the responsibility of ejecting coaches, players or spectators for abusive language or other acts that are contrary to the objectives and purposes of ASA. A warning for the first offense MAY be issued at the umpire's/official's discretion. The second offense by coaches or players shall result in ejection of the responsible individual(s). Second, and subsequent offenses by a spectator shall result in ejection of the (1) head coach, (2) coaching staff, (3) players.

20. Two (2) umpires will be provided for each game.

21. **Official Order of Finish:** If two or more teams are eliminated from the tournament at

the same time, the following tie breakers will be used:

- A. Head to head record
- B. Team which advanced the furthest in the winner's bracket
- C. Won-loss record
- D. Fewest runs allowed per game played
- E. Most runs scored per game
- F. Attended Manager's Meeting
- G. Coin Flip

In the event of a 3-way tie, the process will not revert back to a prior step.

**22. All JO helmets must be equipped with a serviceable chin strap and NOCSAE approved face mask that is compatible with the helmet.**